Electronic Arts Application Guidelines | Fall 2026

During the Fall 2026 semester, the Electronic Arts faculty will review applications for admission to the **Audio Studies**, **Interactive New Media (INM) Studies**, and **Video Studies** tracks in the Bachelor of Science in Electronic Arts program.

Please note that Computer Animation Studies applications are only accepted during the spring semester.

Applications must be submitted via the Microsoft Forms link included below by 11:59pm on Friday, October 2.

Late submissions will not be accepted.

All candidates will be evaluated on the following criteria:

- Creative potential and demonstrated ability in one or more areas of the Electronic Arts program (audio, interactive new media, or video)
- High standards of academic and creative excellence, as reflected in their overall record
- Ability to communicate and collaborate effectively within team structures
- Technical, aesthetic, and problem-solving skills
- Ability to meet deadlines and to work independently when required

Application Timeline

September 11	Application packets available
October 2	**Applications due by 11:59pm**
October 16	Status updates emailed to candidates; select candidates invited to interview with EA faculty
October 23	In-person interviews with EA faculty
October 26	Candidates notified of final admission decisions
October 29	Spring registration begins

Candidates who are not accepted into the program this semester are encouraged to meet with their advisor to discuss improving their portfolio and/or coursework, and may reapply to the program during the next application cycle.

Application Eligibility

From MSU's Undergraduate Catalog:

Complete the following 9 hours with a GPA of 3.00 or higher before making a portfolio application to the program:

- **Foundation Courses (6 hours):** Complete two courses from: ART 110 (3), MED 365 (3), MUS 216 (3). **Students must complete the foundation course required in their option area before submitting their portfolio application to the program.**

  Required foundation course for each option:

  - Audio Studies: MUS 216 (3)
  - Interactive New Media Studies: ART 110 (3)
  - Video Studies: MED 365 (3)

- **Pre-admission Core Course (3 hours):** Complete one course from ART 210 (3), ART 230 (3), MED 361, or MED 382 (3).

  Note: Interactive New Media applicants must complete ART 210 (3).

Note: All Electronic Arts majors must complete all three foundation courses to satisfy graduation requirements.

Graduation from the Electronic Arts program is contingent upon acceptance into the program, completion of all required courses, and successful completion of the junior/senior portfolio reviews.

Transfer Student Eligibility

Transfer students may apply to the Electronic Arts program on a "provisional" basis if they arrived at MSU with **at least 30 transfer credits** and their **third foundation/pre-admission core course** is currently in progress.

Transfer students with **60 or more transfer credits** and at least **one foundation/pre-admission core requirement complete or in-progress** may apply for "provisional" admission status to the program.

If you are unsure if this applies to you, please contact your advisor.

- **Audio Studies majors: MUS 216 must be in progress or completed.**
- **INM majors: ART 110 must be in progress or completed.**
- **Video Studies majors: MED 365 must be in progress or completed.**

Required Application Contents

All application materials are due by **11:59pm on Friday, October 2, 2026** and may only be submitted via the Microsoft Forms link included at the end of this document.

Your application must include the following items:

- Basic applicant info (name/track/total credits/GPA/etc.)
- Statement/essay
- Digital portfolio
- Résumé

Information about formatting and file types/sizes is included in the Microsoft Form you'll upload all required materials to.

Digital Portfolio Requirements

Your portfolio must include a **minimum of two** and a **maximum of three** examples of audio, video, interactive new media, and/or computer animation work.

At least one example must come from the pre-admission foundation course in your declared EA track. At least one example must come from coursework outside of your chosen track.

> **Example:** An EA/Audio Studies applicant should apply with at least one piece from MUS 216, and at least one piece from one of the following courses: ART 110, ART 210, ART 230, or MED 365.

Include only your strongest work. A portfolio with two examples of excellent work is stronger than a portfolio with two pieces of excellent work and one less successful piece.

The total duration of all media must not exceed 15 minutes. You may use excerpts of larger projects when appropriate. If you do so, please **indicate this clearly in the project summary.**

Include suggested navigation for any interactive multimedia projects.

For any formatting questions not addressed in the application submission form, please contact Prof. Andrew Twibell (AndrewTwibell@MissouriState.edu) or Prof. Joshua Albers (JoshuaAlbers@MissouriState.edu).

No large language models or generative AI programs may be used in the creation of any material included in your application. Including written or produced content with the help of these tools will result in your application being denied.

Submitting Your Application

Upload all required application materials via this Microsoft Forms link.

Questions?

If you have questions about the application or the review process, please contact your **advisor** or **Prof. Andrew Twibell** (AndrewTwibell@MissouriState.edu).

The rest of the Electronic Arts faculty are also available to answer questions:

- **Prof. Joshua Albers** / Art+Design
- **Prof. Richard Amberg** / Communication, Media, Journalism & Film
- **Prof. Rick Briggenhorst** / Art+Design
- **Prof. Andrew Goodwin** / Art+Design
- **Prof. Jon Mabee** / Communication, Media, Journalism & Film
- **Prof. Jocelyn Millana** / Communication, Media, Journalism & Film
- **Prof. Conci Nelson** / Communication, Media, Journalism & Film
- **Prof. Darcy Stevens** / Music
- **Prof. Weiyan Wang** / Communication, Media, Journalism & Film

Applications must be submitted via the Microsoft Forms link included above by 11:59pm on Friday, October 2.

The faculty strongly recommends you upload your material prior to October 2, to give yourself time to troubleshoot any technical issues.

Late submissions will not be accepted.